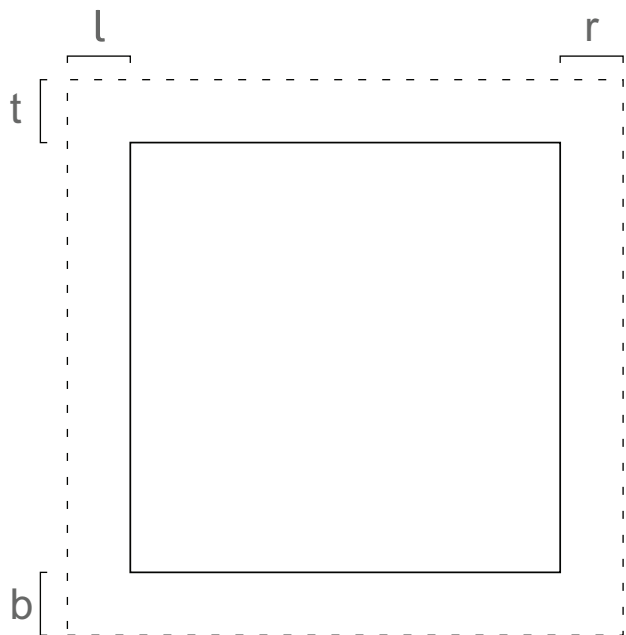



# PADDING



 object's de facto geometry

 object's geometry for containers  
respecting padding hints