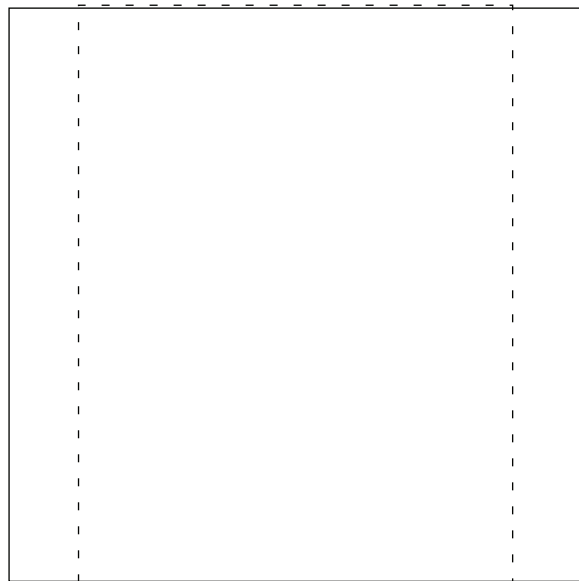
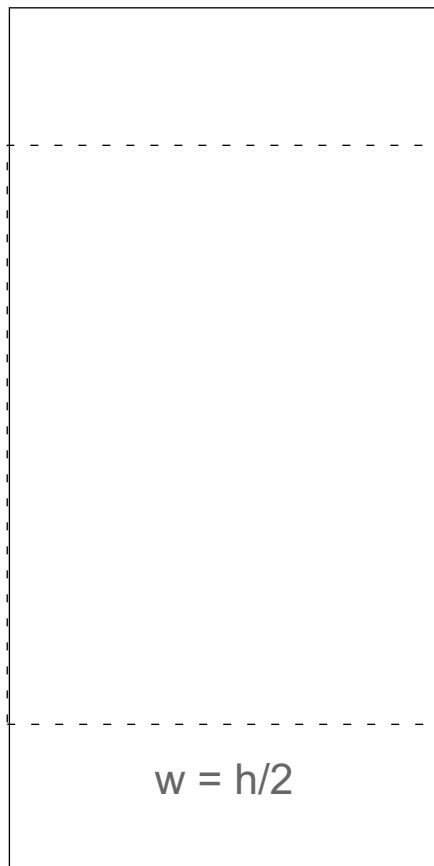


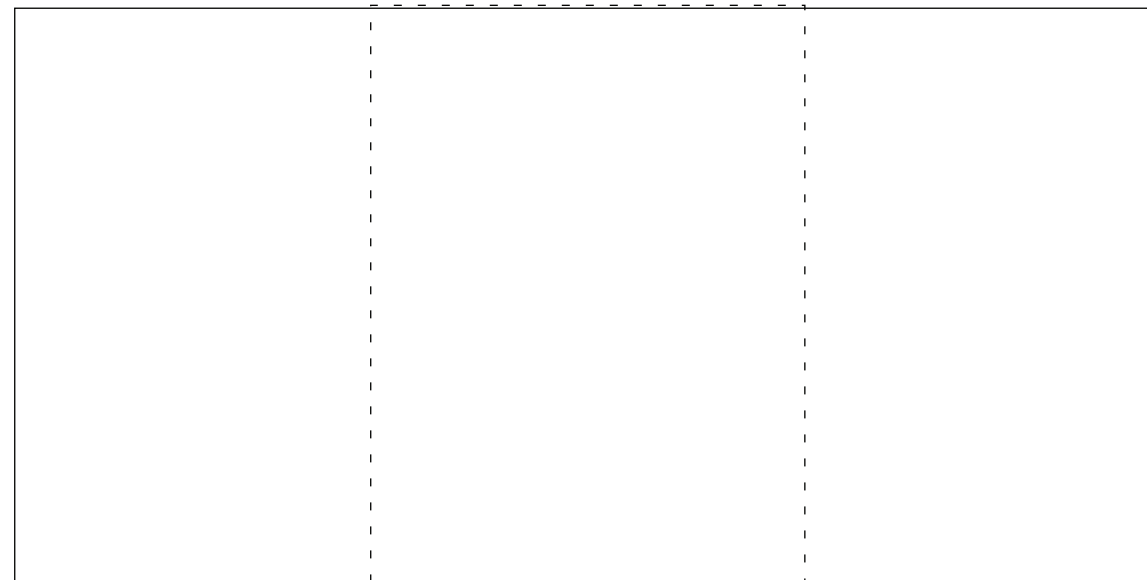
# EVAS\_ASPECT\_CONTROL\_NONE or EVAS\_ASPECT\_CONTROL\_NEITHER



$$w = h$$



$$w = h/2$$



$$w = 2h$$

 container  object