

widget



```
classDiagram
    gesture_layer --|> widget
```

A UML class diagram showing inheritance. A box labeled 'gesture\_layer' at the bottom has a vertical line extending upwards to a box labeled 'widget'. A hollow triangle arrowhead points from the 'gesture\_layer' box to the 'widget' box, indicating that 'gesture\_layer' inherits from 'widget'.

gesture\_layer