

widget



```
classDiagram
    gesture_layer --|> widget
```

A UML class diagram showing inheritance. A box labeled 'gesture_layer' is at the bottom, and a box labeled 'widget' is at the top. A vertical line connects the bottom of the 'gesture_layer' box to the bottom of the 'widget' box. At the midpoint of this line is an open triangle pointing upwards, indicating that 'gesture_layer' inherits from 'widget'.

gesture_layer