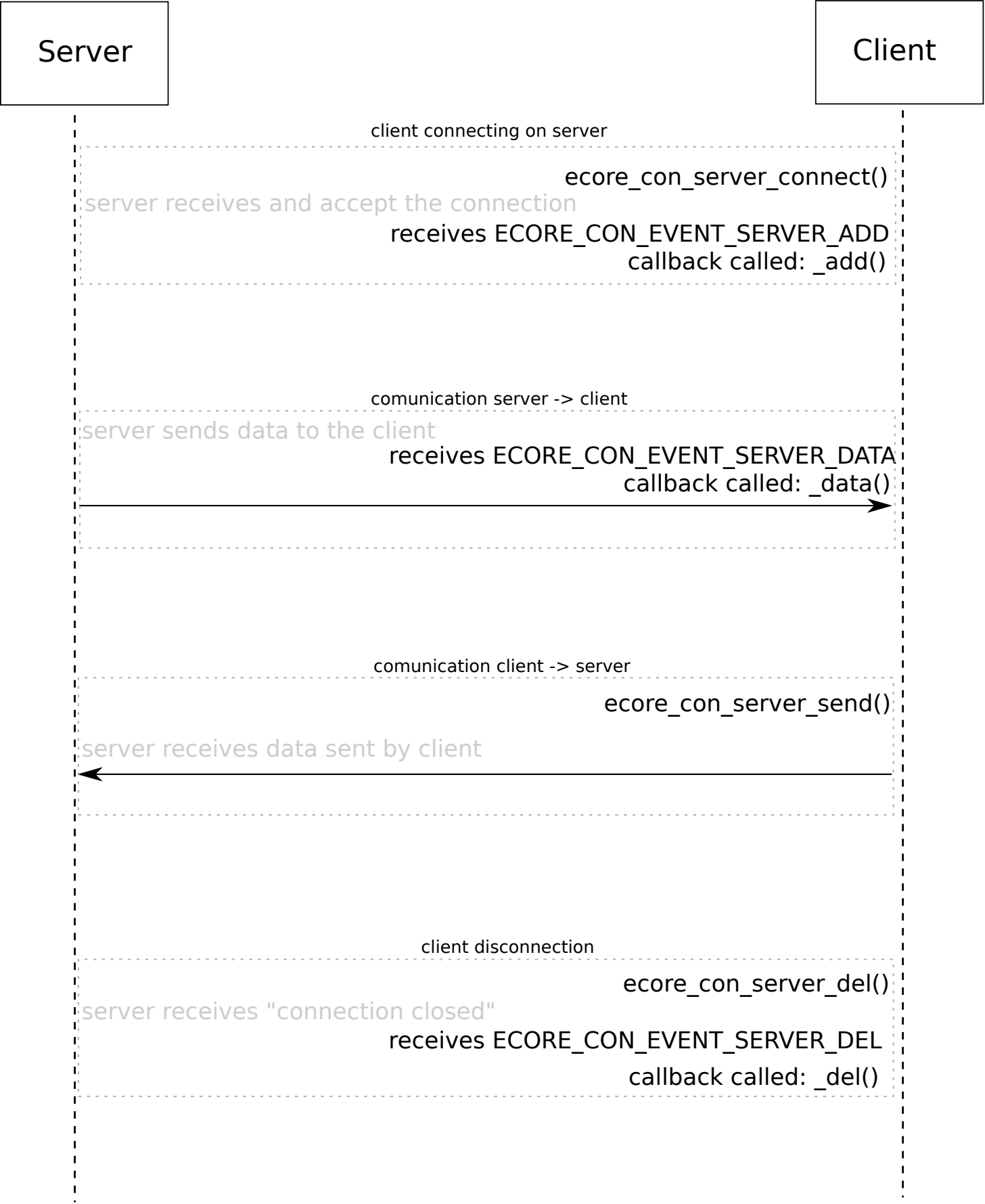
Server
Client
client connecting on server
ecore_con_server_connect()
server receives and accept the connection
receives ECORE_CON_EVENT_SERVER_ADD
callback called: _add()
comunication server -> client
server sends data to the client
receives ECORE_CON_EVENT_SERVER_DATA
callback called: _data()
comunication client -> server
ecore_con_server_send()
server receives data sent by client
client disconnection
ecore_con_server_del()
server receives "connection closed"
receives ECORE_CON_EVENT_SERVER_DEL
callback called: _del()