

widget



```
classDiagram
    gesture_layer --|> widget
```

A UML class diagram showing inheritance. A box labeled 'gesture\_layer' is at the bottom, and a box labeled 'widget' is at the top. A vertical line connects the bottom of the 'gesture\_layer' box to the bottom of the 'widget' box. A hollow triangle arrowhead points upwards from the line to the 'widget' box, indicating that 'gesture\_layer' inherits from 'widget'.

gesture\_layer